



Multimedia Systems

Part 18

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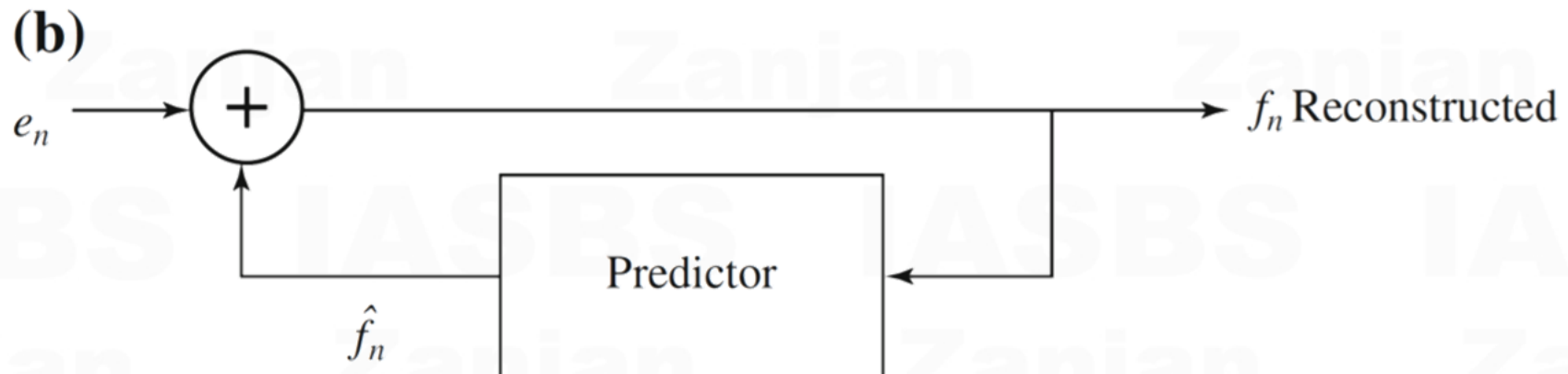
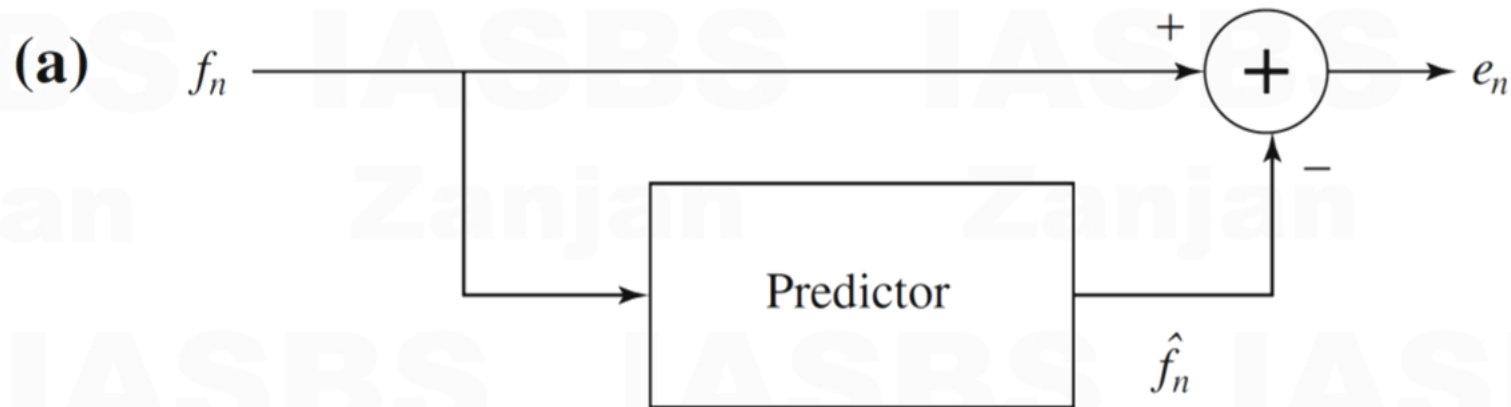
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Lossless Predictive Coding

the predictor is based on f_{n-1}, f_{n-2}, \dots . Therefore, the predictor must involve a memory.



Differential Pulse Code Modulation

Differential Pulse Code Modulation (DPCM) is exactly the same as Predictive Coding, except that it incorporates a quantizer step.

- can be uniform or no-nuniform
- The original signal f_n ,
- the predicted signal \hat{f}_n ,
- the quantized, reconstructed signal \tilde{f}_n .

Differential Pulse Code Modulation

How DPCM operates is to form the prediction \hat{f}_n , form an error e_n by subtracting the \hat{f}_n from the actual signal f_n , then quantize the error to a quantized version, \tilde{e}_n .

$$\hat{f}_n = \text{function_of} (\tilde{f}_{n-1}, \tilde{f}_{n-2}, \tilde{f}_{n-3}, \dots)$$

$$e_n = f_n - \hat{f}_n$$

$$\tilde{e}_n = Q[e_n]$$

transmit codeword(\tilde{e}_n)

The main effect of the coder–decoder process is to produce reconstructed, quantized signal values

$$\tilde{f}_n = \hat{f}_n + \tilde{e}_n$$

Differential Pulse Code Modulation

The “distortion” is the average squared error and calculated as follows:

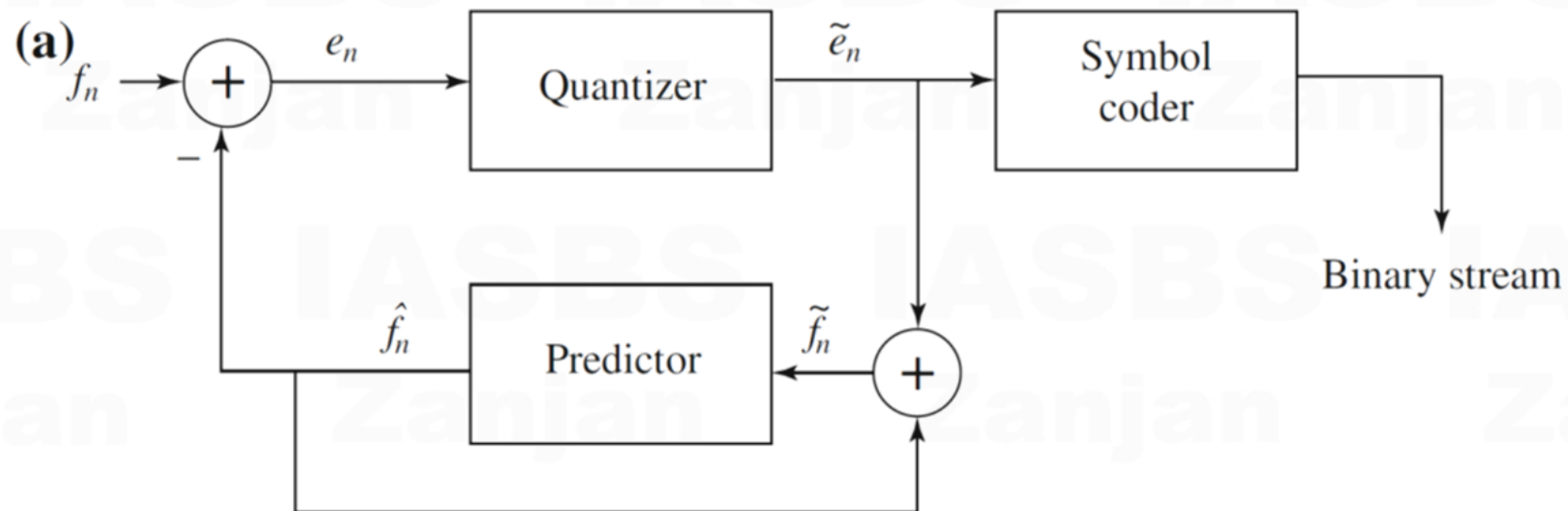
$$\text{distorsion} = \frac{\sum_{n=1}^N (\tilde{f}_n - f_n)^2}{N}$$

One often sees diagrams of distortion versus the number of bit levels used.

$$\min \sum_{n=i}^{i+N-1} (f_n - Q[f_n])^2$$

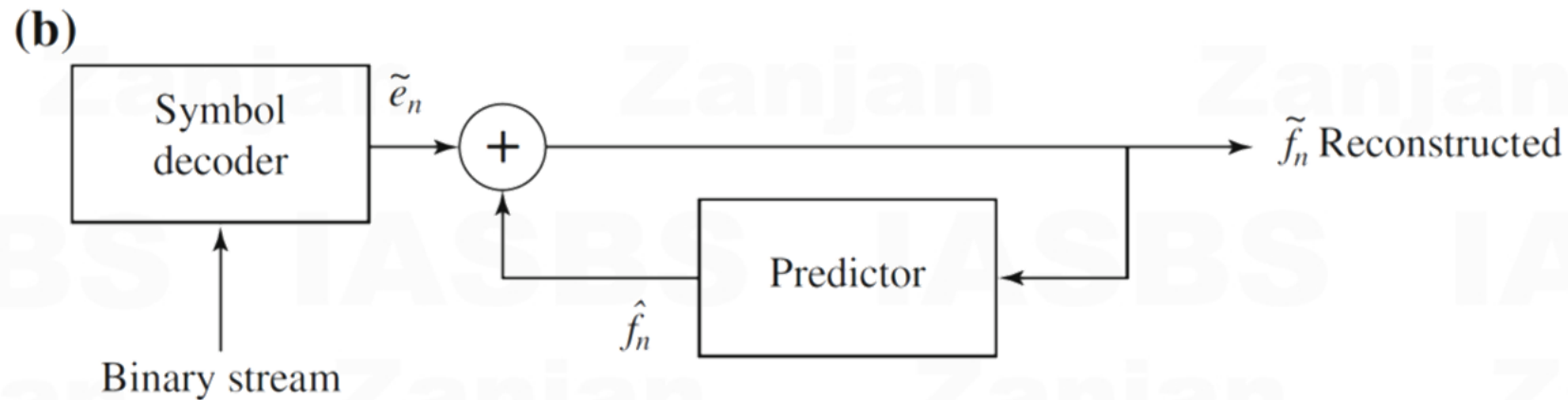
$$\min \sum_{n=i}^{i+N-1} (d_n - Q[d_n])^2 l(d_n)$$

Differential Pulse Code Modulation



- The predictor is always based on the reconstructed, quantized version of the signal
- The box labeled "Symbol coder" in the block diagram simply means a Huffman Coder
- we need to buffer previous values of \tilde{f} to form the prediction

Differential Pulse Code Modulation



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Differential Pulse Code Modulation

It helps us explicitly to understand the process of coding to look at actual numbers.

Suppose we adopt a particular predictor as follows:

$$\hat{f}_n = \text{trunc} \left[(\tilde{f}_{n-1} + \tilde{f}_{n-2}) / 2 \right]$$

$$e_n = f_n - \hat{f}_n$$

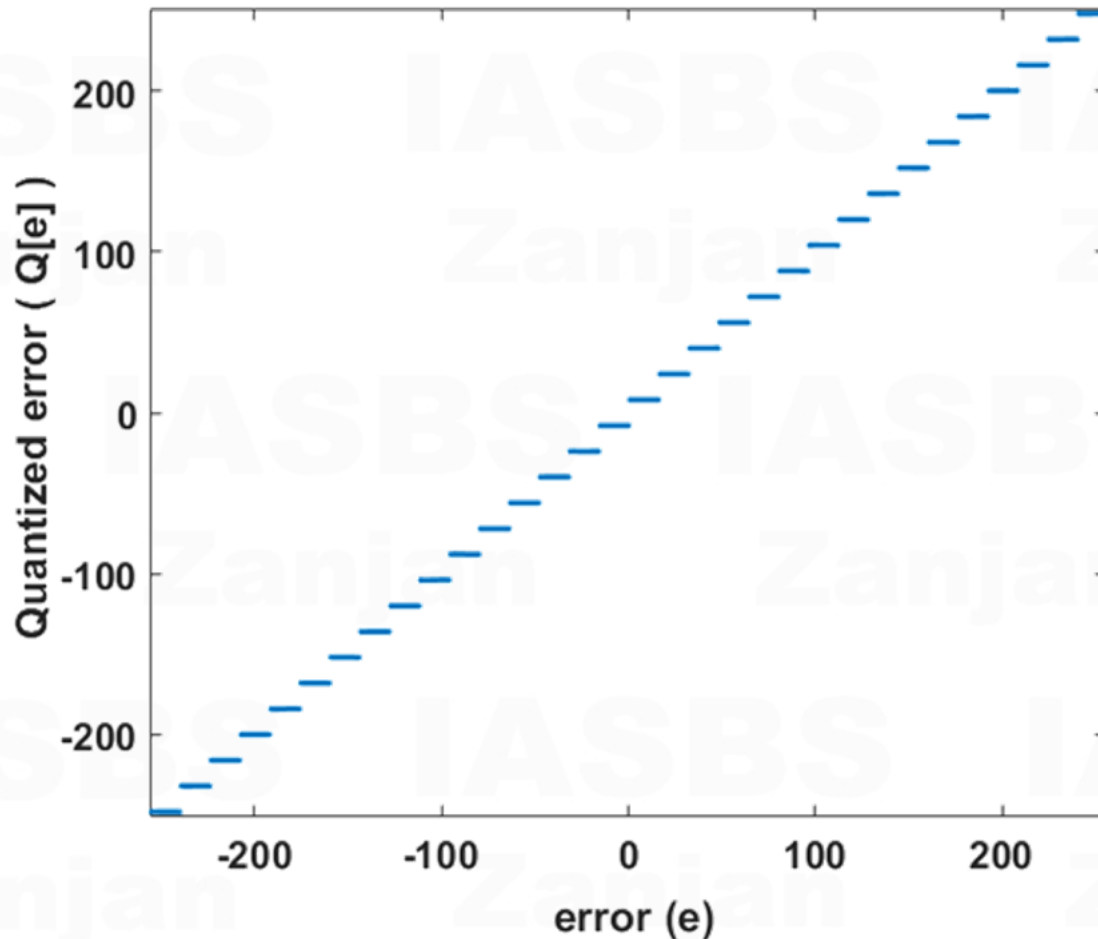
$$\hat{e}_n = Q[e_n]$$

Let us use the particular quantization scheme

$$\tilde{e}_n = Q[e_n] = 16 \times \text{floor} [(255 + e_n) / 16] - 256 + 8$$

Differential Pulse Code Modulation

$$\tilde{e}_n = Q[e_n] = 16 \times \text{fix}[(255 + e_n) / 16] - 256 + 8$$



e_n in range	Quantized to value
-255 .. -240	-248
-239 .. -224	-232
⋮	⋮
-31 .. -16	-24
-15 .. 0	-8
1 .. 16	8
17 .. 32	24
⋮	⋮
225 .. 240	232
241 .. 255	248

Differential Pulse Code Modulation

As an example stream of signal values, consider the set of values:

f1 f2 f3 f4 f5
130 150 140 200 230

$$\hat{f}_n = \text{trunc}_n[(\tilde{f}_{n-1} + \tilde{f}_{n-2})/2]$$

$$e_n = f_n - \hat{f}_n$$

$$\hat{f} = \boxed{130}, 130, 142, 144, 167$$

$$e = \boxed{0}, 20, -2, 56, 63$$

$$\tilde{e} = \boxed{0}, 24, -8, 56, 56$$

$$\tilde{f} = \boxed{130}, 154, 134, 200, 223$$

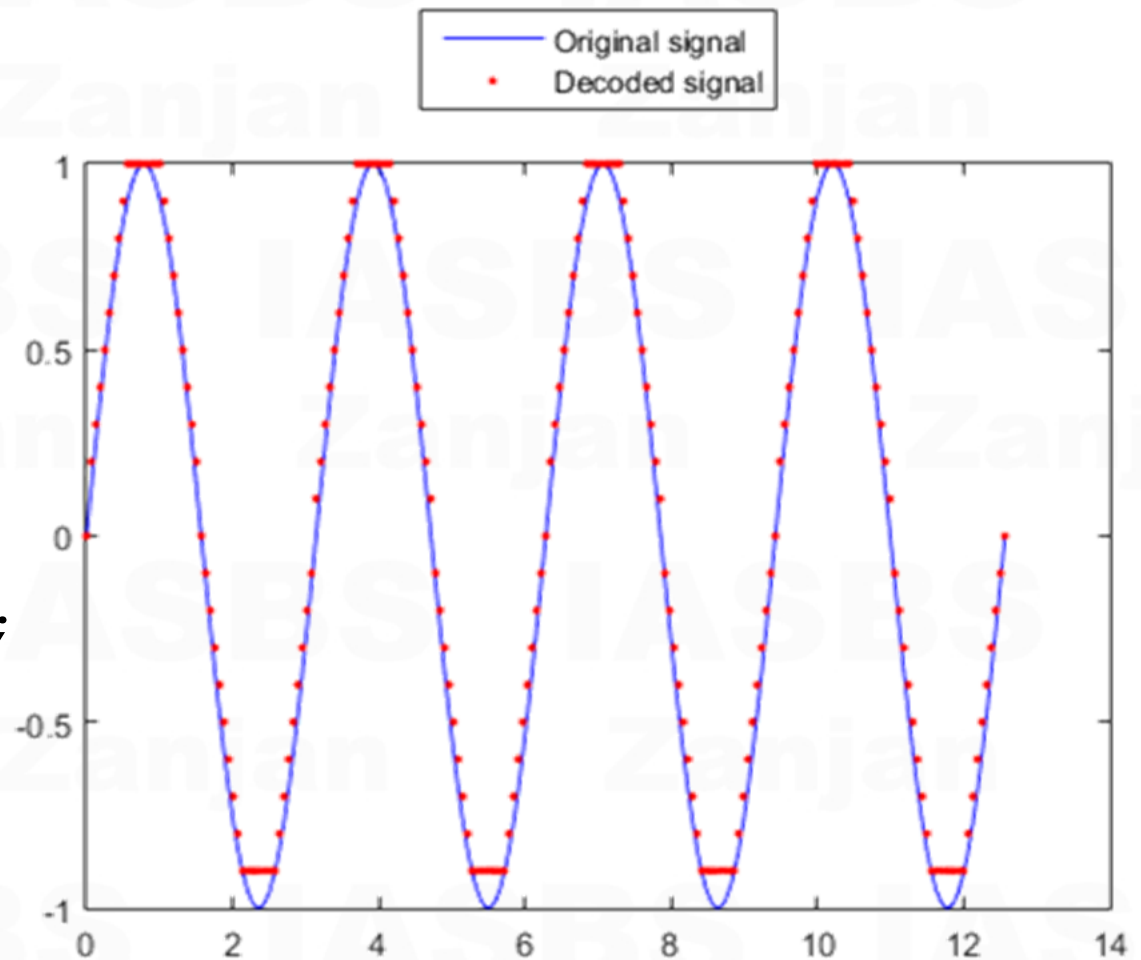
e_n in range	Quantized to value
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-15 .. 0	-8
1 .. 16	8
17 .. 32	24
⋮	⋮
225 .. 240	232
241 .. 255	248

Differential Pulse Code Modulation

```
predictor = [0 1];  
partition = [-1:.1:.9];  
codebook = [-1:.1:1];
```

```
t = [0:pi/50:4*pi];  
x = sin(2*t);
```

```
encodedx=dpcmenco(x,codebook,partition,predictor);  
decodedx=dpcmdeco(encodedx,codebook,predictor);
```



Delta Modulation

Delta Modulation (DM), a much-simplified version of DPCM often used as a quick analog-to-digital converter.

The idea in DM is to use only a single quantized error value, either positive or negative. (1-bit coder)

$$\hat{f}_n = \tilde{f}_{n-1}$$

$$e_n = f_n - \hat{f}_n = f_n - \tilde{f}_{n-1}$$

$$\tilde{e}_n = \begin{cases} +k & \text{if } e_n > 0, \text{ where } k \text{ is a constant} \\ -k & \text{otherwise,} \end{cases}$$

$$\tilde{f}_n = \hat{f}_n + \tilde{e}_n$$

prediction simply involves a delay.

Delta Modulation

let's consider actual numbers. Suppose signal values are as follows:

f1 f2 f3 f4
10 11 13 15

$$\hat{f}_n = \tilde{f}_{n-1}$$

$$e_n = f_n - \hat{f}_n = f_n - \tilde{f}_{n-1}$$

$$\tilde{e}_n = \begin{cases} +k & \text{if } e_n > 0, \text{ where } k \text{ is a constant} \\ -k & \text{otherwise,} \end{cases}$$

$$\tilde{f}_n = \hat{f}_n + \tilde{e}_n$$

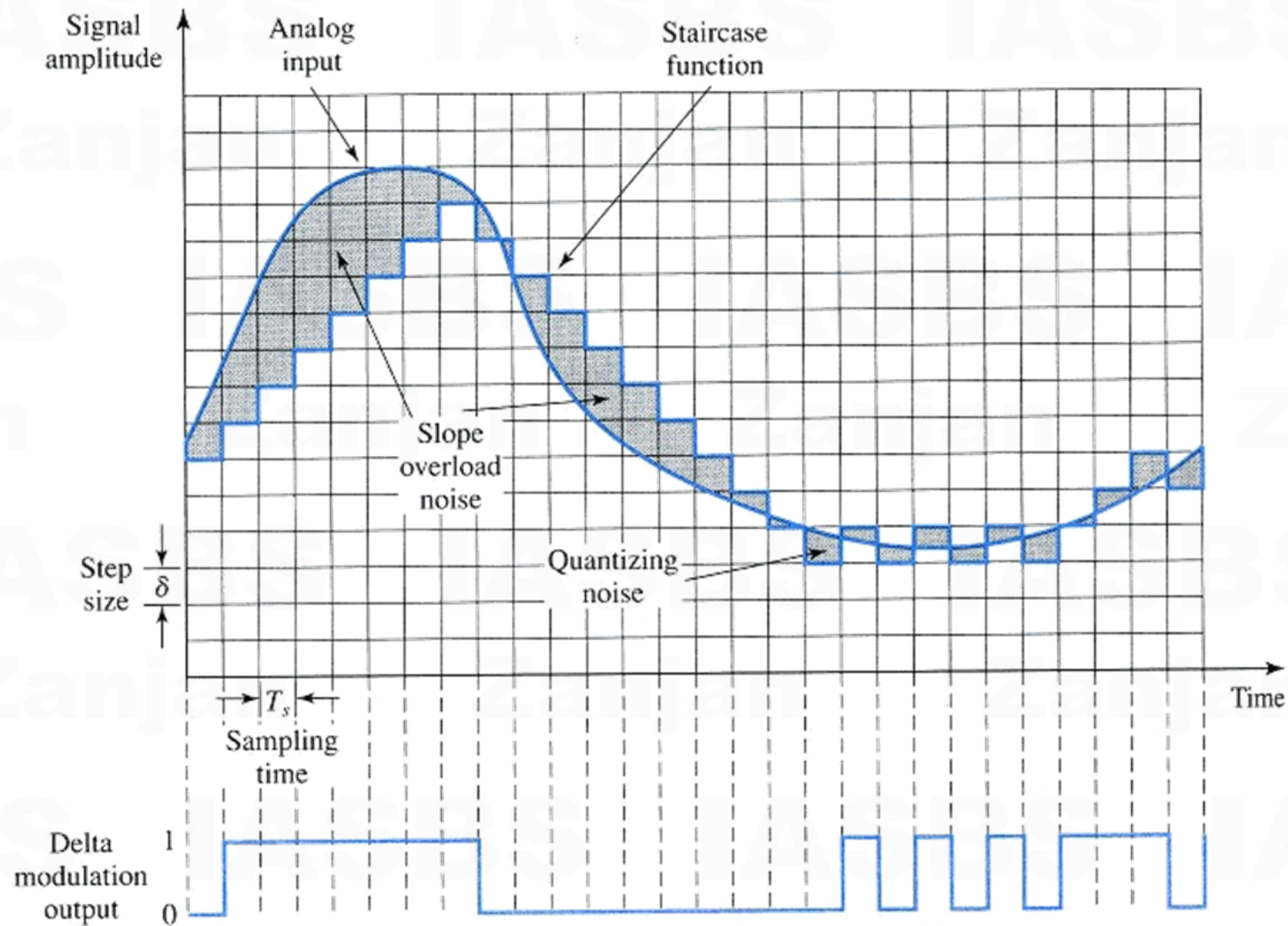
We also define an exact reconstructed value $\tilde{f}_1 = f_1 = 10$.
 using a step value $k = 4$

$$\hat{f}_2 = 10, e_2 = 11 - 10 = 1, \tilde{e}_2 = 4, \tilde{f}_2 = 10 + 4 = 14$$

$$\hat{f}_3 = 14, e_3 = 13 - 14 = -1, \tilde{e}_3 = -4, \tilde{f}_3 = 14 - 4 = 10$$

$$\hat{f}_4 = 10, e_4 = 15 - 10 = 5, \tilde{e}_4 = 4, \tilde{f}_4 = 10 + 4 = 14$$

Delta Modulation



Delta Modulation